Brandon Gomes
Software developer
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Info

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🌐 brandon-gomes.com

Skills

Languages

JavaScript
TypeScript
PHP
C++

Frameworks

React/Next.js
Vue/Nuxt
Laravel
Angular

General

Figma
Git
Jira
Linear

Education

Electronic Engineering

University of Surrey (2019)

MEng - 2:1

Hobbies

Athletics (Sprinting)
Gaming
Developing side projects

Intro

Highly motivated and skilled Frontend Developer with a proven ability to learn quickly and take on new challenges. Dedicated to creating visually appealing and responsive designs that provide a seamless user experience. Proficient with frameworks such as React and Angular and committed to staying current with the latest industry trends and technologies to always find the right tool to solve the next challenge.

Experience

Frontend Developer

MapQuest, Remote (2022 - present)

- Working closely with the designer to implement new features and rollout new designs for older systems.
- Assisted in the rewrite of the MapQuest web app by migrating legacy components, written in AngularJS, to React.
- Assisted the backend team to migrate mapping providers and implement new functionality to be used by the frontend and other businesses.

Technical Director

Mekmo, Remote (2021 - present)

- Planned and built a component library to be used by the marketing team of Lifeforce for their ecommerce platform.
- Built a marketing website for a reputable Quantity surveyor.
- Planned and currently building an application to manage and keep track of purchase orders and invoices.

Software Developer

Blooq, Manchester (2020 - 2021)

- Worked on maintaining and adding new features to legacy internal and customer facing systems.
- Implemented new designs to existing systems to bring them in line with current design systems.
- Worked as the sole developer to build web apps for luxury retail companies such as Victoria's Secret and Barbour.

Associate Software Developer

Park Place technologies, Manchester (2020)

- Worked on fixing bugs found in the main client facing product.
- Worked closely with the engineering manager to plan the architecture for an internal system to handle customer licences.

Software Developer

Cambridge Research Systems, Manchester (2019 - 2020)

- Built an application to automatically calibrate bespoke displays used for vision science.
- Built an application to interface with a bespoke hardware product.
- Worked on a media application to be used in MRI rooms.